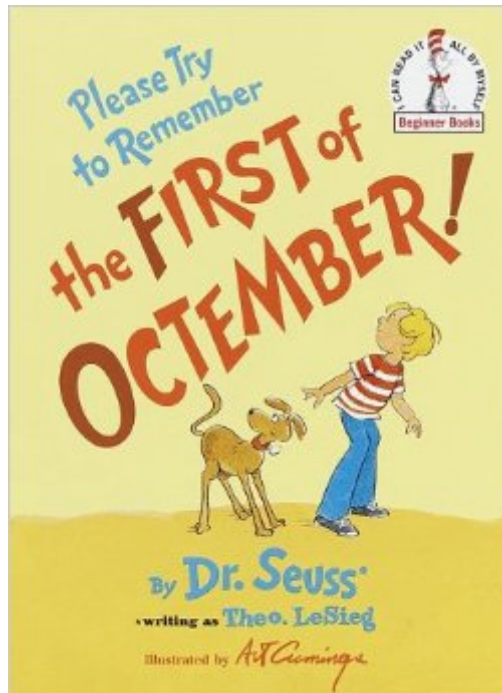


The book was found

Please Try To Remember The First Of October! (Beginner Books)



Synopsis

Dr. Seuss imagines a day when all your wishes come true in this classic Beginner Book. October the First is the day on which all your most outlandish wishes come true. If March is too dusty and April too gusty, if May is too early and June is too soon, just try to remember the first of October, when whatever you are hoping to get will be yours! From a balloon pool in the sky to a pickle tree in your backyard, Please Try to Remember the First of October! is a wildly silly story that will have readers laughing and wishing out loud. Originally created by Dr. Seuss, Beginner Books encourage children to read all by themselves, with simple words and illustrations that give clues to their meaning.

Book Information

Lexile Measure: 0390 (What's this?)

Hardcover: 48 pages

Publisher: Random House Books for Young Readers; Reissue edition (October 12, 1977)

Language: English

ISBN-10: 0394835638

ISBN-13: 978-0394835631

Product Dimensions: 6.8 x 0.4 x 9.3 inches

Shipping Weight: 7.2 ounces (View shipping rates and policies)

Average Customer Review: 4.3 out of 5 stars See all reviews (29 customer reviews)

Best Sellers Rank: #43,968 in Books (See Top 100 in Books) #61 in Books > Children's Books > Early Learning > Basic Concepts > Words #83 in Books > Children's Books > Literature & Fiction > Poetry > Dr. Seuss #194 in Books > Children's Books > Growing Up & Facts of Life > Family Life > Values

Age Range: 3 - 7 years

Grade Level: Preschool - 2

Customer Reviews

Children have great imaginations and no sense of limits. In this very humorous book, Dr. Seuss (writing as Theo. LeSieg -- the reverse of his real last name of Geisel) helps with encouraging the imagination while suggesting that fulfillment may have to wait . . . just a bit."Everyone wants a big green kangaroo." "Maybe, perhaps, you would like to have TWO." "I want you to have them. I'll buy them for you . . . if you'll wait till the First of October." Thus the theme begins. The book provides lots of neat things to have such as a skateboard TV (and if one is good, four are ever so much

better), pickles on trees, and swinging on a flying trapeze."Just say what you want, and whatever you say, you'll get on October the First."Like many Dr. Seuss books, this one has marvelous inventions. You will learn to play a hit tune on a Jook-a-ma-Zoon, use a Jeep-a-Fly kite, rest in a tree hammock with your dog, play new sports like Hock-Zocker (on a court with different amounts of points available for putting the ball in various holes), and watch wonderful rockets. A.T. Cummings is the illustrator for the book, but the drawings certainly evoke the Dr. Seuss feel in the more imaginative objects. Each illustration is clear and in bright colors. The book goes on to describe all the fun you will have on October the First. Large denomination bills will fall from the sky. You can stay up all night drinking 66 six packs of Doodle Delight."But EVERYTHING'S YOURS . . . on the First of October!" "Thank you! I'll remember that."Virtually all parents and grandparents would like to be able to lay more love and physical blessings before their youngsters. This book provides a way to express that desire without spoiling the child in the process. You can also make a great game of this while traveling by car. Your child can ask for things she or he sees, and you can promise to get four of them on the First of October. That should get a laugh. Don't forget to make up things that don't exist. That will be even more fun. Also, when your child is in the toy store and refusing to leave without a scene unless you fork over another \$343, you can try (and I hope it works) offering to get the items on the next First of October. If you can pull that one off, you're a genius! Let your generosity be unbounded . . . and contingent!

I have a working hypothesis that says the rationale behind a Dr. Seuss book being written by Theo. LeSieg rather than Dr. Seuss has to do with how real the world needs to be for the story being told. Dr. Seuss the artist only illustrates books written by Dr. Seuss the writer, while books by Theo. LeSieg are illustrated by somebody else; in the case of "Please Try to Remember the First of October!" that would be Art Cummings. While the story talks about such fanciful things as the new sport of Hock-Zocker, played on a Hock-Zocker court, or something as simply as a pair of green kangaroos, the young boy who desires such things looks like a normal kid. This needs to be the case because whereas it is highly unlikely in the real world that a cat in a hat might come through the door when your mother is out and try to tempt you into doing all sorts of things that would be fun but wrong, terribly wrong, every kid wishes for something extravagant. Or, to put it another way, every kid wants something that they are never going to have and pester their beloved parents for a new skateboard TV or rockets to shoot or whatever. A parent can only say "No" so many hundreds of thousands of times before they are going to want to take a different approach, which is why I really think "Please Try to Remember the First of October!" is more for parents than for kids. That

is because the point of this delightful little volume from the Beginner Books series (I Can Read It All By Myself) is that a kid can have everything they want, but they have to wait until the First of October. The idea of the First of October, the day when all of your most outlandish wishes and dreams can come true, will certainly make Christmas seem like a third-rate holiday to young readers, who will be motivated to learn the months of the year so that they can find out exactly when the First of October comes each year. LeSeig's story does not offer many clues, beyond noting that May is too early and June is too soon. As always we have the simple words, catchy rhymes, and funny pictures that are the trademarks of the stories of Dr. Seuss (or LeSeig), and as young readers learn to read this on their own they will also catch on that there is something sort of funny about the impossible things for which they wish.

My 4-year old son loves this book. He figured out quickly that October is not a real month, but we still keep playing imagining things that could happen on that day. In my opinion it's the best Dr Seuss book, since it so increases the awareness of infinite possibilities and the child's imagination. I recommend this book.

I liked it but I think that there would be a better one. I like the machine that does everything. I dislike giant kangaroos because the kangaroos would stomp on me. I think kids would like this book because it's a kids thing. Written by my student, Luke, age 7

I love the book, but it came totally not "good" condition. The book was sticky on the outside, with smudges all over it. There were crayon marks throughout the pages, and the binding was not strong. Should have bought it new.

Perhaps it is because I have not ruined my personality by becoming a parent, have no desire to be a parent, and did not have my imagination discouraged as a kid that I am and was able to understand this book. Many of these reviews show that people don't know how to imagine anything. October of course is not a real month, but in the universe of the book, it is. Surely this should be acceptable from an author who created talking cats in hats. Nor is the narrator a parent making excuses for not getting a kid what he wants and using a fictional time. It is just a whimsical story for kids to imagine and look at pictures. It did not confuse me calendar-wise either because I knew the months of the year at 4-years-old.

We love all of the Dr. Seuss books we own and this was a great addition to our growing collection. You are never too old for a great Dr. Seuss book, and my 13 year old even gave a 4-H talk over Dr. Seuss last year. We always celebrate his birthday and "read across America day!!"

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